

Coxeter Groups and Their Reflection Representations

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Beijing International Center for Mathematical Research

Postdoc Seminar
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- The concept of Coxeter groups is an algebraic abstract of reflection groups.
- Reflection representations of Coxeter groups.
- Relationship to Lusztig's a -function; infinite dimensional representations.

Reflections

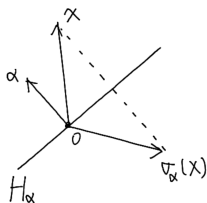
- $E = \mathbb{R}^n$ Euclidean space, with inner product $(\cdot|\cdot)$.
- $\alpha \in E$ such that $|\alpha| = 1$.
- $H_\alpha = \langle \alpha \rangle^\perp \ni 0$ the hyperplane perpendicular to α .
- The (linear) reflection w.r.t. α is a linear map σ_α defined by

$$\begin{aligned}\sigma_\alpha : E &\rightarrow E \\ x &\mapsto x - (x|\alpha)\alpha\end{aligned}$$

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Facts

- 1 $\sigma_\alpha(\alpha) = -\alpha$.
- 2 $\sigma_\alpha|_{H_\alpha} = \text{Id}_{H_\alpha}$.
- 3 $\sigma_\alpha^2 = \text{Id}_E$, thus $\sigma_\alpha \in \text{GL}(E)$.
- 4 $(\sigma_\alpha x | \sigma_\alpha y) = (x | y)$, $\forall x, y \in E$, i.e. $\sigma_\alpha \in \text{O}(E)$.
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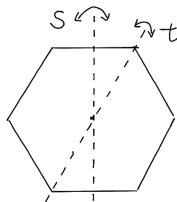
Question: Given a set of reflections $S = \{\sigma_{\alpha_i} | i \in I\}$, what is the group $\langle S \rangle$ generated by S ?

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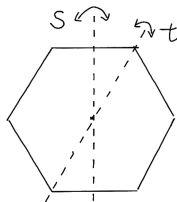
Example: Symmetric group of a regular hexagon (六边形)



- s, t two reflections $\implies s^2 = t^2 = \text{Id}$.
- $st = \text{rotation by angle } \pi/3 \text{ (anticlockwise)} \implies (st)^6 = \text{Id}$, i.e. $ststst = tststs$ (braid relation).
- The symmetric group \mathbb{S} of the hexagon consists of

$$\{\text{Id}, st, (st)^2, (st)^3, (st)^4, (st)^5, s, (st)s, (st)^2s, (st)^3s, (st)^4s, (st)^5s\}$$

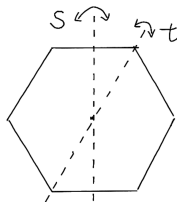
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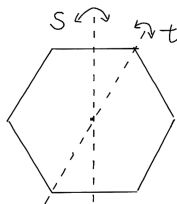
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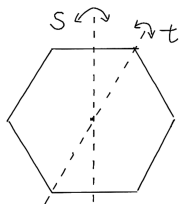
$$\mathbb{S} = \langle s, t \mid e = s^2 = t^2 = (st)^6 \rangle$$

(i.e. generated by s and t , subject to those relations)

- This presentation can be simply encoded in a labelled graph:



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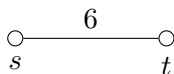


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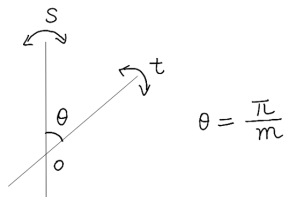
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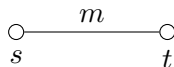
Example: Finite dihedral (二面体) groups



More generally, a finite dihedral group $I_2(m)$ is defined by

$$I_2(m) = \langle s, t \mid e = s^2 = t^2 = (st)^m \rangle$$

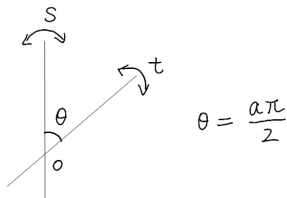
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Example: Infinite dihedral group

Suppose in the Euclidean plane, we have two lines forming an angle $a\pi/2$, where $a \in (0, 1) \setminus \mathbb{Q}$,

then $st = \text{rotation by } a\pi \implies \nexists m \in \mathbb{N} \text{ s.t. } (st)^m = \text{Id.}$



The group $\langle s, t \rangle$ is

$$\langle s, t \mid e = s^2 = t^2 \rangle =: I_2(\infty)$$

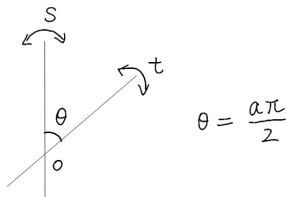
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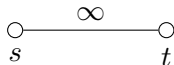
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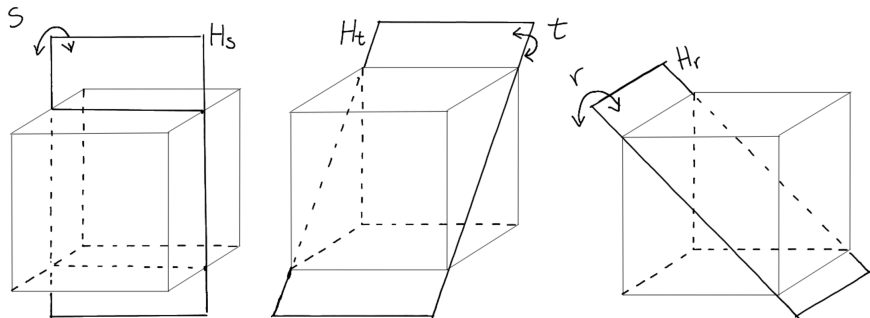
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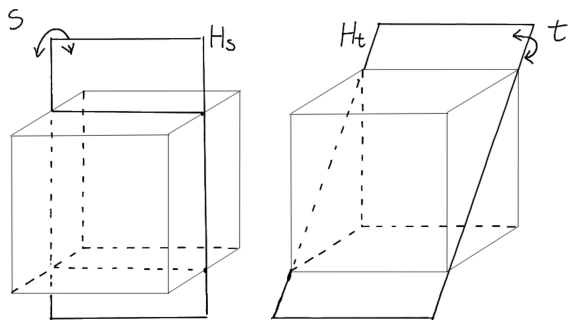


Example: Symmetric group of a cube



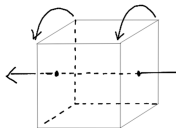
- s, t, r three reflections $\implies s^2 = t^2 = r^2 = \text{Id}$.

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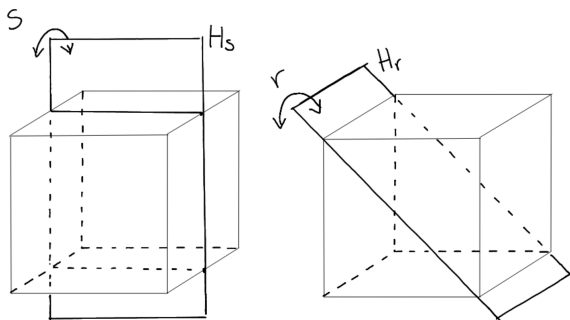


- $st =$ a rotation by $\pi/2$:

$$\implies (st)^4 = \text{Id.}$$

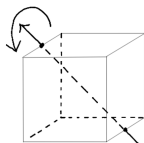


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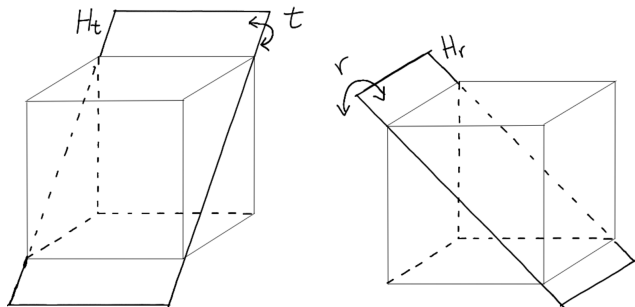


- $sr =$ a rotation by π :

$$\implies (sr)^2 = \text{Id}, \text{ i.e. } sr = rs.$$

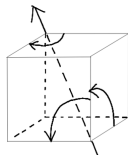


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
- $tr =$ a rotation by $2\pi/3$:

$$\implies (tr)^3 = \text{Id}.$$



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- The symmetric group \mathbb{S} of the cube is generated by s, t, r .
(Since any automorphism of the cube is determined by the image of

the corner , and one can transfer this corner to anywhere in any posture using compositions of s, t, r .)

- In fact,

$$\mathbb{S} = \langle s, t, r \mid e = s^2 = t^2 = r^2 = (st)^4 = (sr)^2 = (tr)^3 \rangle$$

(It would take some effort to see this. One could write down all elements; alternatively, use the theory of root system.)


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There is no edge between s and r , indicating $sr \neq rs$ commuting.

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
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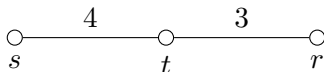
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Example: Symmetric group \mathfrak{S}_n of $\{1, 2, \dots, n\}$

Let $s_i = (i, i + 1)$ be the transposition, $i = 1, 2, \dots, n - 1$.

- $(12)^2 = \text{Id}$.
- $(12)(34) = (34)(12) \implies (s_1 s_3)^2 = \text{Id}$.
- $(12)(23) = (123) \implies (s_1 s_2)^3 = \text{Id}$, i.e. $s_1 s_2 s_1 = s_2 s_1 s_2$.
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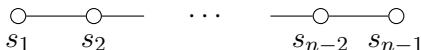
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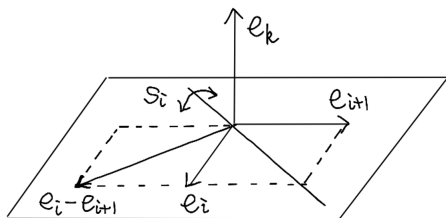
s_1, \dots, s_{n-1} can be realized as Euclidean reflections as well.

$$\mathfrak{S}_n \hookrightarrow \text{GL}(\mathbb{R}^n)$$

$s_i \mapsto$ swapping e_i and e_{i+1}

i.e. reflection w.r.t. $e_i - e_{i+1}$

where $\{e_1, \dots, e_n\}$ is the standard orthonormal basis of \mathbb{R}^n .



Coxeter groups

Each presentation we have seen is determined by a set S of *involutions* and a set of numbers $\{m_{st}\}_{s,t \in S, s \neq t}$ such that $\forall s, t \in S, s \neq t$,

- $m_{st} = m_{ts}$,
- $m_{st} \in \mathbb{N}_{\geq 2} \cup \{\infty\}$.

Definition

Given S and (m_{st}) as above, the group

$$W = \langle S \mid s^2 = e, \forall s \in S; (st)^{m_{st}} = e, \forall s, t \in S, s \neq t \rangle$$

is called a Coxeter group.

Here the relation $(st)^{m_{st}} = e$ is equivalent to $\underbrace{sts \cdots}_{m_{st} \text{ factors}} = \underbrace{tst \cdots}_{m_{st} \text{ factors}}$ (braid relation).

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The presentation can be encoded in a labelled graph:

- Vertices set: S .
- Labelled edges: $s \xrightarrow{m_{st}} t$ if $m_{st} \geq 3$.
(The label is usually omitted if $m_{st} = 3$.)

This graph is called the Coxeter graph of (W, S) .

We name these objects after Coxeter because of his following work:

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- 1 Let E be a Euclidean space. Any *discrete* subgroup of $GL(E)$ generated by (linear) reflections is finite, and has a presentation of the form

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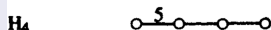
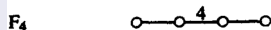
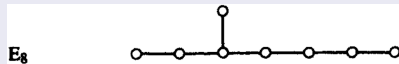
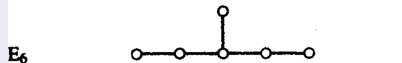
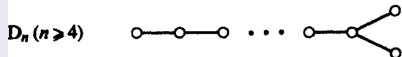
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Platonic solids

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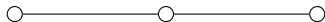
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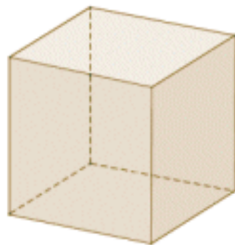
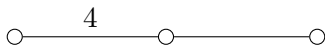
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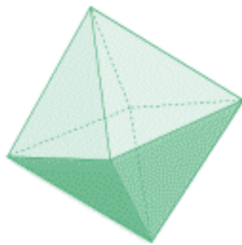
Tetrahedron

Platonic solids

The group of type B_3 is the symmetric group of a cube/regular octahedron (八面体).



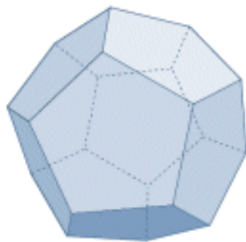
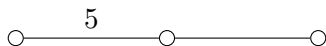
Hexahedron



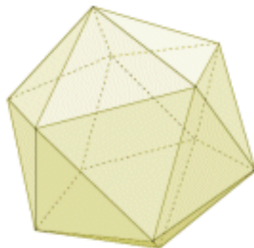
Octahedron

Platonic solids

The group of type H_3 is the symmetric group of a regular dodecahedron/icosahedron (十二面体/二十面体).



Dodecahedron



Icosahedron

Tits representations

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$$(\alpha_s|\alpha_t) = -\cos \frac{\pi}{m_{st}},$$

here we regard $-\cos \frac{\pi}{\infty} = -1$, and $m_{ss} = 1$.

- In particular, $(\alpha_s|\alpha_s) = 1$, and $(\cdot|\cdot)$ is symmetric.
(But NOT Euclidean in general!)
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- 1 $\rho : W \rightarrow \text{GL}(V_{\text{Tits}})$ is a well defined representation of W .
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- 1 A representation V of (W, S) is called a *reflection representation* if $\forall s \in S$, s acts by a “reflection”, namely:
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For convenience, assume $m_{st} < \infty, \forall s, t \in S$.

Theorem (Classification of IR-representations, H. 2021)

- 1 The isomorphism classes of IR-representations one-to-one correspond to the following data:

$$\left\{ \left((k_{st})_{s,t \in S, s \neq t}, \chi \right) \mid 1 \leq k_{st} = k_{ts} \leq \frac{m_{st}}{2}, \forall s, t \in S, s \neq t; \right. \\ \left. \chi : H_1(\tilde{G}, \mathbb{Z}) \rightarrow \mathbb{R}^\times \text{ is a character} \right\},$$

where \tilde{G} is a (undirected, unlabelled) graph with

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Theorem (Continued)

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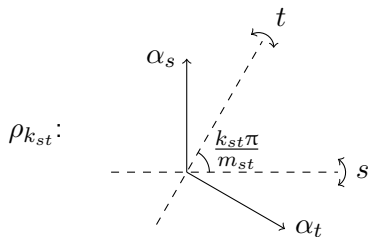
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Main idea: The two dimensional subspace $\langle \alpha_s, \alpha_t \rangle$ forms a subrepresentation $\rho_{k_{st}}$ of the dihedral group $\langle s, t \rangle$, determined by a number $1 \leq k_{st} \leq m_{st}/2$.

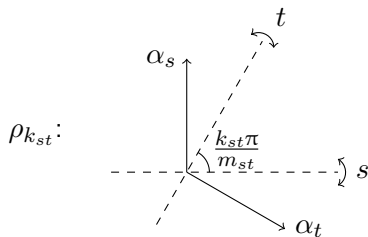


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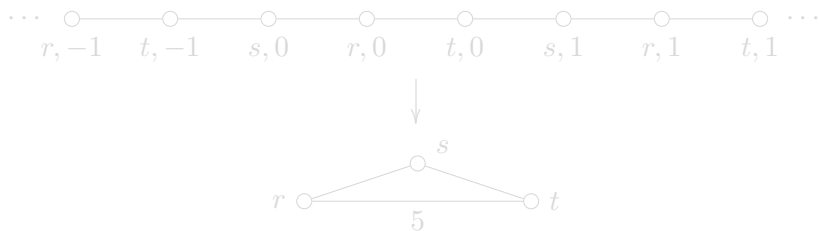
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The construction of IR-representations motivates us to construct infinite dimensional irreducible representations of some Coxeter groups, using some covering graph of the Coxeter graph.

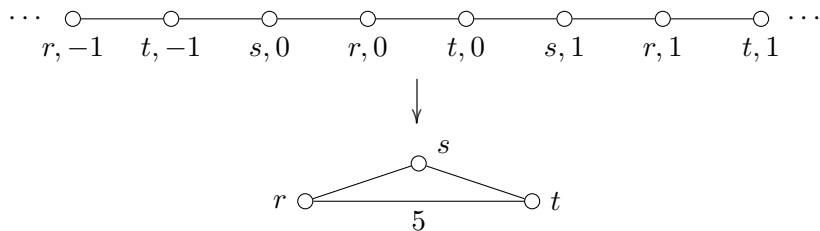
For example, the following is a universal covering of graphs,



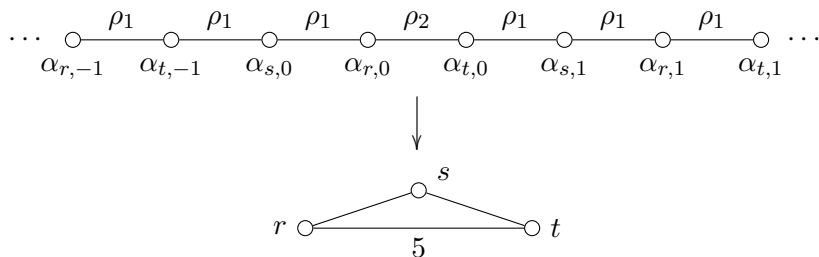
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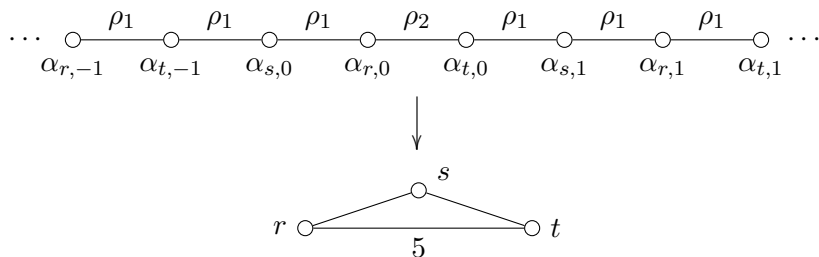
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Proposition (H. 2022)

If the Coxeter graph G of (W, S) satisfies one of the following, then W admits infinite dimensional irreducible representations (over \mathbb{C}).

- 1 G has at least two circuits.
- 2 G has at least one circuit, and $m_{st} \geq 4$ for some $s, t \in S$.

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Kazhdan-Lusztig basis (1979): $\{C_w | w \in W\}$ a basis of $\mathbb{R}[W]$.

Lusztig's α -function (1985): a function $\alpha : W \rightarrow \mathbb{N}$.

(Concrete definitions are omitted.)

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I guess that the proportionality of those reflection vectors $\{\alpha_s\}_s$ is related to Lusztig's α -function.

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